

TEXAS CLUB SOCCER LEAGUE RULES

GENERAL INFORMATION

ALL PAYMENTS MUST BE MADE BY FEBRUARY 2ND, 2023 (UNLESS AN AGREEMENT IS MADE WITH CLUB) OR YOUR TEAM WILL NOT BE IN THE SCHEDULE.

- Academy play is for player born 2017 - 2009.
- Teams cannot have players play down in any games in any age groups.
- We schedule 8-games for the season with a 6-game guarantee. Some games may be played on weeknights due to weather.
- Fall Season runs February 11, 2023 - May 7, 2023
- Games will be played on Friday nights as part of league play in all locations.
- In the event of a uniform conflict, the home team must change or wear cover-ups. If the home team cannot provide an alternate jersey or cover-ups the game will be forfeited.
- Standings are kept for all age groups.
- **NO DOGS ARE ALLOWED AT THE GAMES. IF A DOG IS BROUGHT TO A GAME, THE TEAM WILL BE FINED \$50.**

THERE ARE NO REFUNDS FOR ANY TEAMS ONCE THE SCHEDULE (PARTIAL OR COMPLETED) IS RELEASED. NO EXCEPTIONS!

GAME FORMAT

AGE BRACKET	FORMAT	MAX ROSTER	FIELD SIZE	GAME DURATION	BALL SIZE
U6 (2017)	4V4	8	20 X 30	20 MIN HALVES	3
U7 (2016)	4V4	8	20 X 30	20 MIN HALVES	3
U8 (2015)	4V4	8	20 X 30	20 MIN HALVES	3
U8 PLUS (2015)	7V7	14	40 X 60	25 MIN HALVES	4
U9 (2014)	7V7	14	40 X 60	25 MIN HALVES	4
U10 (2013)	7V7	14	40 X 60	25 MIN HALVES	4
U10 PLUS (2013)	9V9	16	50 X 80	30 MIN HALVES	4
U11 (2012)	9V9	16	50 X 80	30 MIN HALVES	4
U12 (2011)	9V9	16	50 X 80	30 MIN HALVES	4
U12 PLUS (2011)	11V11	18	75 X 115	35 MIN HALVES	5
U13 (2010)	11V11	18	75 X 115	35 MIN HALVES	5
U14 (2009)	11V11	18	75 X 115	35 MIN HALVES	5

SCHEDULING

- We schedule 8-games for the season with a 6-game guarantee. Some games may be played on weeknights due to weather.
- Each team will register for a division and location of play.
- Once schedule is complete, all game information can be found in the team Got Soccer account or on TCSL website.
- Scheduler will work around the **HEAD COACH'S** schedules (up to three (3) teams including the registered teams for this league) regardless of the league(s) the coach is playing in.
- **After final schedule is announced, request for reschedule will be reviewed by the scheduler and the rescheduling committee. No reschedule request will be considered inside 7 days prior to the originally scheduled**



game. All conflict requests must be submitted to nicolej@texasclubsoccer.com. Requests to any other email or phone number will not be considered.

- Any team that no-shows or cancels in less than 24 hours of kick-off will be charged the full referee fees for both teams plus a \$20 Admin Fee. **Team will not be allowed to play another league game until fees are paid via credit card**

****FORFEITS****

Forfeiting a game, at any time, is unacceptable. But if a game is forfeited, then the forfeiting team is responsible for the total referee's fees (4v4=\$24, 7v7=\$38, 9v9=\$110, and 11v11=\$140) plus a \$50 Admin Fee - unless Nicole James is notified with 48 hours of kick-off. The fee must be paid before the next scheduled game or within 72 hours. Payment is to be made by credit card on file.

DISCOUNT ELIGIBILITY POLICY

- **EARLY BIRD DISCOUNT** - Registered by December 31, 2022 and save \$25 on league fee.
- **MUTLI-TEAM DISCOUNT** - Save \$25 off each league fee of 3+ teams with the same **HEAD COACH**.
- **EARLY PAY OFF DISCOUNT** - Pay off league fee in full by February 1, 2023 and save \$25 on league fee.

PAYMENTS MADE BY...

	DEC 31 '22	FEB 2 '23	FEB 5-15 '23	FEB 16 '23
Early Bird Discount	\$25 off	\$25 off	\$25 late fee added to league fee	Team removed from season for failure to pay season league fee and \$25 late fee
Mutli-Team Discount	\$25 off	\$25 off		
Early Pay Off Discount	\$25 off	n/a		
Save	Up to \$75 off league fee	Up to \$50 off league fee		

- Teams failing to pay (league fee) by midnight on February 2nd, 2023 will void all eligible season discounts and incur a \$25 late fee (unless agreement made with league director)
- Teams failing to pay (league fee + late fee) by midnight on February 15th, 2023 will be removed from the season (unless agreement made with league director).

GAME DAY PAPERWORK

EACH TEAM WILL NEED TO PAY THE REFEREES

- Each team is responsible for the EXACT portion of the Referee Fees. Fees are to be paid prior to the kickoff of the game.
- At every game, teams must have proof (US Club Player ID Cards OR ELECTORNIC COPIES OF PLAYER CARDS) that all participating players are registered with US Club Soccer. NO handwritten players on match cards. If any names are written on match card, the game is forfeit.
- Each team will need to hand the referee a game report for each game. The game report needs to list each player's name and jersey number taking the field for that match. ALL TEAMS WILL NEED TO SHOW THE REFEREE A PHOTO OF EACH PLAYER TAKING THE FIELD ON EITHER A US CLUB PLAYER CARD OR THE GAME REPORT.
- Players may play on multiple teams WITHIN THE CLUB THEY ARE CURRENTLY REGISTERED WITH ONLY in addition to the proper required paperwork:
 - Select League (U11 and older) = Valid US Club Player ID card registered under that same team's club
 - Academy League (U10 and younger) = Valid US Club Player ID card
- Any coach or team manager to be on the coach/player side of the field must be listed on the game report. No more than two (2) adults are allowed on the player side of the field.



- Referees will return all game reports with game scores to the teams. It is the teams' responsibility to check the scores BEFORE leaving the pitch. Once the teams have left the field, the score recorded by the referee even in error will be recorded as written and signed by the referee. All scores are to be entered by the WINNING TEAM and emailed to Nicole James (nicolej@texasclubsoccer.com).
- If a card is issued during the match, the referee will keep the game report. All cards are recorded and tracked for all games played.

PLAYER ELIGIBILITY

ALL PLAYERS PARTICIPATING IN TCSL MUST HAVE A US CLUB PLAYER CARD. WRITING IN PLAYER NAMES ON THE GAME REPORT IS ALLOWED AS LONG AS THE PLAYER HAS A VALID US CLUB PLAYER CARD.

- NTSSA player forms/rosters are NOT valid - ONLY US Club Soccer
- At every game, teams must have proof (US Club Player ID Cards OR ELECTRONIC COPIES OF PLAYER CARDS) that all participating players are registered with US Club Soccer.
- Teams that play ineligible or unregistered players could forfeit any matches in which the ineligible player(s) played.
- Players may "Play Up" to an older division but may NOT play in a younger division.
- Players may play on teams in 2 different age groups as long as the player is age eligible for both divisions.
- Players may play on multiple teams WITHIN THE CLUB THEY ARE CURRENTLY REGISTERED WITH ONLY in addition to the proper required paperwork the proper required paperwork:
 - Select League (U11 and older) = Valid US Club Player ID card registered under that same team's club
 - Academy League (U10 and younger) = Valid US Club Player ID card
- Girls teams may play in a Boys division, but Boys teams may not play in a Girls division

POOL PLAY

- The purpose of Pool Play is to allow coaches freedom to develop their players based on their changing skill levels throughout the season. It is never intended to be used to "stack" a team to simply win a particular game. We have implemented a pool play format for league play to help players best develop and increase their overall enjoyment of playing soccer. For players playing down a division (a gold team player playing with a silver team) we expect that coaches will pull their weaker players and/or those who don't get much playing time on their regular team to play down. Teams/coaches found to be abusing the purpose of pool play and stacking their team to win will be forced to declare an unchanging roster for the remainder of the season. With everyone getting on board with this practice we will all have an enjoyable season.
- Player pools will typically consist of the following classifications of players:
 - Level 1: The best players in the pool, capable of playing at the highest level.
 - Level 2: Good players, but would be reserves on the top team, playing behind the Level 1 players.
 - Level 3: Players in the pool that still need development to compete at the highest levels.
- Coaches with a large enough player pool to have multiple teams in TCSL are expected to manage their game rosters consistent with the Pool Play concept and the levels at which their teams compete. Meaning, the coach's top team should consist of Level 1 and 2 players needed to fill the roster for that team. The coach's next team should consist of Level 2 players who did not make the top team roster or Level 2 players that are only on the top team as reserves and Level 3 players. Said another way, it should be the Level 2 players who should be listed on multiple game day rosters for the different teams, NOT the Level 1 players. It is a violation of the Pool Play concept for a coach to play his/her Level 1 players on every team from this pool.
- TCSL management reserves the right to investigate any situation where it is possible the coach is not managing his/her teams within the spirit of the pool play concept.

PLAYING RULES

- There is no heading in TCSL for all U11 and younger teams.



- There is offside for the playing format of 7v7 and 9v9. There is NO offside for the 4v4.
- All U7s AND U8s will do throw-ins - NO KICK-INS.
- There are NO keepers in the 4v4 playing format. ALL players must be active and involved in the play.
- There is no punting for the playing format of 7v7. The keeper can release the ball by throwing, rolling the ball outside of the goalie area or placing the ball on the ground and kicking the stationary ball. The ball may NOT be moving before the kick is taken. ALL opposing players must be behind the build out line. Once the ball is placed on the ground by the keeper for a stationary kick, the ball becomes live in play once the ball makes a forward motion.
- All substitutions are at the sole discretion of the referee. A referee can or cannot allow an opposing team to sub while a substitution is taking place. A referee must allow a substitution on all goal kicks and kick-off. Referee must be notified of a keeper change BEFORE the new keeper takes the field of play.
- At NO time shall anyone enter the field of play without referee permission. If anyone enters the field of play without permission from the referee, the person violating the rule can be dismissed from the complex.
- SIT-OUT - When a referee ejects a player, coach or spectator from the game, the referee must complete a Misconduct Report and notify the League Director immediately after the game. The player or coach sent off will be required to sit out the next game played. Fighting requires a two-game sit-out. A SIT-OUT VERIFICATION FORM must be completed during the game in which the player/coach is sitting out. The coach fills out the form and the referee must sign off on the form. The form must be emailed to Nicole James nicolej@thepitplus.com for verification. The League Director has final say over game day sit-outs. The person sent off must leave the complex immediately. Coaches and managers are responsible for the player's and parent's behavior. A "ZERO-TOLERANCE" POLICY FOR SIDELINE MISCONDUCT WILL BE ENFORCED FOR THESE GAMES. THIS INCLUDES INAPPROPRIATE LANGUAGE, RACIAL SLURS, OR VERBAL ABUSE TOWARD REFEREES, PLAYERS, AND GAMES OFFICIALS ON AND OFF THE PLAYING FIELD. Anyone found to be in violation of the zero-tolerance policy will be removed from the complex and not allowed to re-enter.
- There are no awards given in TCSL.

STANDINGS

Scores and standings are kept for all age groups. Each team will receive 3 points for a win and both teams will receive 1 point for a tied game. All standings can be found on the TCSL website. Awards are not issued in academy play as rosters are not locked during league play.

WEATHER POLICY

When inclement weather is in the area, teams will be notified to postpone games and ALL members are to go to their cars - NOT THE CONCESSION STANDS. Only field staff and referees remain at the concession building. NO other players, spectators, coaches, etc. should be at the concession area and they should remain in their cars in the parking lots until a change is made in the status of the playing conditions. Once the "all clear" is given and it is safe to take the pitch, the games will resume if enough time permits. Any game that has a 30 minute or more delay will NOT play and be rescheduled. Once the game is rescheduled, the game will play as a new game. Any game that has completed a second half kick-off will be considered a game played and will be scored as such.

WEATHER HOTLINE 469-200-6287 PRESS 1 FOR TCSL AND 3 FOR FIELD STATUS
WEBSITE FIELD STATUS - WWW.TEXASCLUBSOCCER.COM/FACILITIES/

REFEREE FEES

EACH TEAM IS RESPONSIBLE FOR THE EXACT PORTION OF THE REFEREE FEES. FEES ARE TO BE PAID PRIOR TO THE KICKOFF OF THE GAME.

AGE BRACKET	FORMAT	PER GAME TOTAL	PER TEAM/ PER GAME	EXACT CASH REQUIRED PER TEAM PER GAME
U6 (2016)	4V4	\$24	\$12	\$12



U7 (2015)	4V4	\$24	\$12	\$12
U8 (2014)	4V4	\$24	\$12	\$12
U9 DEV (2014)	7V7	\$38	\$19	\$19
U9 (2013)	7V7	\$38	\$19	\$19
U10 (2012)	7V7	\$38	\$19	\$19
U11 DEV (2012)	9V9	\$110	\$55	\$23 + \$32
U11 (2011)	9V9	\$110	\$55	\$23 + \$32
U12 (2010)	9V9	\$110	\$55	\$23 + \$32
U13 DEV (2010)	11V11	\$140	\$70	\$30 + \$40
U13 (2009)	11V11	\$140	\$70	\$30 + \$40
U14 (2008)	11V11	\$140	\$70	\$30 + \$40

EXACT DENOMINATIONS ARE REQUIRED SINCE YOU ARE PAYING FOR ½ THE CENTER AND 1 AR FOR THE 3-MAN CREWS. REFEREES WILL NOT MAKE CHANGE FOR YOU.

INQUIRIES

League Director & Scheduler	Nicole James	nicolej@texasclubsoccer.com	469-951-2297
Director of Member Services	Tim Garcia	tgarcia@texasclubsoccer.com	469-213-1636

League website - www.texasclubsoccer.com/leagues/tcsl/fall-2022

