

N1 NTX Registration, Fees, and League Structure (2026-2027)

National 1 League: 2026-27 Frameworks I South District 2 (Texas Club Soccer League)

REGISTRATION

- **Platform:** All players register through **GotSport**
- **Player Registration Fee:** \$25.25 per player annually

FEES

- **League Fee:** \$4,260 per team (U13-U18/19)
 - Must be paid in full by August 20, 2026
 - League Fees can be paid by credit card through Got Sport or by Check
 - Checks payable to:
Pioneer NTX, LLC
3245 Main St Suite 235 #316
Frisco, TX 75034
Please Note Club/Team(s) w payment
- **Post Season Event Fee:**
 - U15 - U18/19: \$1,750
 - U13 - U14: \$1,600
 - Event acceptance based on availability and league performance

COACH REQUIREMENTS

- Coaches Eligibility Methods : <https://national1league.org/wp-content/uploads/2026/08/N1-Coach-eligibility.pdf>

SCHEDULING

- Schedules generated by Texas Club Soccer League office
- Released second week of August
- The season starts on the third weekend of August (21-23)
- Teams must be prepared to play:
 - On holiday weekends (Labor Day, Columbus Day, Halloween)
 - Weekday games
- Club fixtures format: All teams from Club A vs. all teams from Club B

- North Texas venues: Southwood, Railroad, Dallas Soccer Park, RE Goode, Veterans

GAME DAY SPECIFICATIONS

- **Ball Size:** Size 5 for all age groups (U13-U18/19)
- **Game Duration:**
- U13/U14: 2 x 35 minutes with 10-minute half-time
- U15/U16: 2 x 40 minutes with 10-minute half-time
- U17/U18/19: 2 x 45 minutes with 10-minute half-time

Format: 11v11 for all age groups

SUBSTITUTION RULES

- Free Substitution, Unlimited Moments (South District 2 Operator rule).

REFEREE FEES

Each team pays half before kickoff (budget for 15-17 games):

- U17-U19: \$105 per team (\$45 + \$60)
- U15-U16: \$95 per team (\$40 + \$55)
- U13-U14: \$95 per team (\$40 + \$55)

ROSTER RULES

- **Team Roster:** 15 players minimum on roster / 30 players maximum in player pool
- **Game Day Roster:** 18 eligible players per match
- **Documentation:** GotSport Digital passcard and match reports for 2026-2027
- **Player Limitations:**
 - One N1 competition per day. Goalkeepers may play in multiple games the same day with Operator approval. (South District 2 Operator rule).
 - Players registered to one primary team
 - Players cannot play on multiple teams in same competition
 - May play in different age groups if eligible
- **Club Pass players:** may participate, with exceptions (current-year ECNL players are not eligible; max 4 ECNL RL/RL NTX players per match).
- Roster freeze date aligns with the ECNL roster freeze date, May 1st.

- Recruiting/tampering rules apply year-round. No contacting or trying out a player registered to another National 1 club without a release.

COMPETITION RULES

- Standings: 3 points for a win, 1 for a tie, 0 for a loss, with a defined tiebreaker order.
- Yellow cards do not accumulate toward suspension; red cards carry automatic suspensions, with longer suspensions for referee abuse or discriminatory conduct.

GAME DAY EXPECTATIONS

- Two kits (light/dark) required at every match; **home team wears light**.
- Digital pass cards are the standard, players and coaches without one may not participate. (Details on digital game day check in communicated separately).
- Scores must be entered in the GotSport app immediately following match completion.
- Teams must have two current contacts (coach and manager) listed in GotSport with working email/phone; all scheduling communication happens through GotSport chat.

SCHEDULING & RESCHEDULING

- Schedules are generated by the Texas Club Soccer League office and released the second week of August.
- Season starts the third weekend of August (21–23). Second weekend of September (U13-U14).
- Teams must be prepared to play on holiday weekends (Labor Day, Columbus Day, Halloween) and on weekdays.
- North Texas venues: Southwood, Railroad, Dallas Soccer Park, RE Goode, Veterans.
- We do not accept blackout dates but will accommodate reschedule requests as best as we can if submitted in a timely manner. Full rescheduling policy and fees sent on Aug 4th.

CONDUCT, PROTESTS, GRIEVANCES & FINES

- Good sportsmanship is expected from players, coaches, and spectators; coaches are responsible for their sideline's behavior.
- Zero-tolerance policy on discriminatory conduct and language: minimum 4-match suspension and possible SafeSport reporting.
- Reports of violent behavior or discriminatory abuse must be emailed within 48 hours of the match, with full, unedited game footage (including audio). Clipped/edited video will not be accepted. Include both team names, game number, time of the offense, and uniform number(s) involved.
- Only the two teams involved in a match may file a protest. Match condition protests must be raised before kickoff, in writing on the game card; ineligible/unregistered player protests may be filed before or after the match, in writing.
- Referee judgment calls cannot be protested.

- A fine schedule applies to late scheduling, forfeits, no-shows, and roster/registration violations.

The full [National 1 Handbook](#). We are happy to answer questions as they come up.

FIFA LAWS OF THE GAME - 2026/27 Update

The N1 I South District 2 League will adopt all of the new FIFA law changes with one exception. The league will NOT adopt the law regarding players covering their mouth with their hand to disguise potentially discriminatory behavior or communication. Since this was an optional law change the league is choosing not to adopt this law and it should not be enforced. Of course, the league does not tolerate discriminatory behavior or communication, so if a referee observes or sees this behavior directly, please address with appropriate sanctions and reporting.

Additionally, the league will NOT adopt the "Only the Captain" protocol for the 2026-27 season before it becomes mandatory in the 2027-28 season and this rule will not apply. This continues our stance from last season as the law remains optional at this point.

- Time Wasting Penalties
 - **5-second restart:** Referees start a visible 5-second countdown if a player delays a throw-in or goal kick. Delaying a throw-in flips possession; delaying a goal kick gives the opponent a corner kick.
 - **8-second restart:** Goalkeepers holding the ball with hands/arms inside the box are limited to 8 seconds; exceeding it now awards the opponent a corner kick
 - **Foul Throw in:** A throw in must be taken from the exact point where the ball crossed the touchline. If a player takes it significantly away from the correct spot to gain an unfair advantage or deceive opponents, it is treated as a foul throw. Possession immediately switches to the opposing team. Referees do not grant a "do over" for taking a throw in from the wrong place.

For complete rostering details, see N1 competition rules on the N1 Resource Center website.

<https://national1league.org/resources/>